

;Default project file. Comments start with a ;

[OPTIONS]

compress=on

;warning=1 provides minimal error messages. warning=3 produces most.

warning=3

;error log file

errorlog=xyz.LOG

;report=on makes compiler specify steps in its work.

report=on

;Try creating an icon for your new Help file

icon=default.ico

;The title appears in the Title bar of the Help file. It must not exceed 50 characters.

title=default title

;change the copyright to suit yourself

copyright=© Roger Hadgraft, 1993

[FILES]

xyz.RTF

[CONFIG]

RegisterRoutine("drhelp.dll", "ExecProg", "v=Si")

CreateButton("btn_up", "&Up", "IfThenElse(IsMark(`L 4'),`GotoMark(`L 3')',`IfThenElse(IsMark(`L 3'),`GotoMark(`L 2')',`IfThenElse(IsMark(`L 2'),`GotoMark(`L 1')',`IfThen(IsMark(`L 1'),`Contents()'))'))")

BrowseButtons()

CreateButton("btn_annotate", "&Annotate", "Annotate()")

;Here's another possible button.

;CreateButton("btn_print", "&Print", "Print()")

;Add Doctor help item to Help menu.

InsertItem("mnu_help", "mnu_drhlpusr", "&Doctor Help", "JumpContents(`drhlpusr.hlp')", 2)

;Add Copy Topic to the Edit menu.

```
InsertItem("mnu_edit", "mnu_topic", "C&opy Topic", "CopyTopic()", 1)
```

```
SaveMark("PF")
```

[Map]

```
#include <xyz.MAP>
```

[Doctor Help]

```
MaxHeader = 9
```

```
ExactMatch = 0
```

```
UseOldPhraseTable = 1
```

```
RevisionDates = 0
```

```
ErrorFile = 0
```

```
ScreenUpdate = 0
```

```
SplitTitle=1
```

```
NewStyles=1
```

```
UpButton= 1
```

```
MenuButton= 0
```

```
AnnotateButton=1
```